

Amendments to the Claims

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1. (currently amended) An apparatus for editing ~~and selling~~ creature data, the apparatus connected to at least one creator terminal and at least one client terminal via a network, the apparatus comprising:

a communication section for receiving a plurality of computer graphics character data items from the at least one creator terminal via the network;

a ~~creature~~ character data registering device for registering a ~~creature~~ the received computer graphics character data items;

an editing ~~material~~ data registering device for registering an editing material data item that gives an additional feature to the creature data item including at least one of motion data, text data, voice data, and music data;

an editing device for combining the editing data with the computer graphics character data items to thereby impart an additional feature to the computer graphics character editing the registered creature data item in combination with the registered editing data item to generate a product data item;
and

a presentation device for presenting the ~~product data item~~

computer graphics character generated by the editing device to the at least one client terminal via the network.

2. (currently amended) The apparatus ~~for editing and selling creature data~~ according to claim 1, further comprising:

an accepting device for accepting a request for purchasing the ~~product data item~~ computer graphics character presented by the presentation device; and

a selling device for selling the ~~product data item~~ computer graphics character for which the purchasing request is accepted by the accepting device.

3. (currently amended) An apparatus for editing and selling creature data, the apparatus connected to at least one creator terminal and at least one client terminal via a network, the apparatus comprising:

a communication section for receiving a plurality of computer graphics character data items from the at least one creator terminal via the network;

a ~~creature~~ character data registering device for registering a ~~creature~~ the received computer graphics character data items;

an editing ~~material~~ data registering device for registering an editing ~~material~~ data item ~~that gives an additional feature to the creature data item~~ including at least one of motion data,

text data, voice data, and music data;

a presentation device for presenting the registered ~~creature~~ computer graphics character data items and the registered editing material data items;

an accepting device for accepting selection of the ~~creature~~ computer graphics character data items and editing ~~material data items~~ presented by the presentation device;

an editing device for editing the ~~creature~~ computer graphics character data items for which the selection is accepted by the accepting device, ~~in combination~~ by combining with the editing ~~material data item~~ for which the selection is accepted by the accepting device, to generate a ~~product~~ creature data item; and

a selling device for selling the ~~product~~ creature data item generated by the editing device.

4. (currently amended) The apparatus ~~for editing and selling~~ ~~creature data~~ according to claim 1, wherein the editing device edits the ~~creature~~ computer graphics character data items in combination with a plurality of the editing ~~material data items~~ to generate the ~~product~~ creature data.

5. (currently amended) The apparatus ~~for editing and selling~~ ~~creature data~~ according to claim 1, wherein the ~~creature~~ computer graphics character data items ~~is~~ are image data representing a two- or three-dimensional object.

6. (canceled)

7. (currently amended) The apparatus ~~for editing and selling creature data~~ according to claim 1, wherein the editing ~~material~~ data ~~item~~ includes at least one of motion data for giving the ~~creature data item~~ computer graphics character an additional feature of motion, voice data for giving the ~~creature data item~~ computer graphics character an additional feature of voice, music data for giving the ~~creature data item~~ computer graphics character an additional feature of music, background data for giving the ~~creature data item~~ computer graphics character an additional feature of background image, and ~~textual~~ data for giving the ~~creature data item~~ computer graphics character an additional feature of ~~textual~~ information.

8. (currently amended) The apparatus ~~for editing and selling creature data~~ according to claim 2, further comprising a remuneration calculating device for calculating, according to sales of a ~~creature data item~~ computer graphics character data items from which a ~~product~~ the creature data ~~item~~ sold by the selling device is derived, a remuneration for a creator who has prepared the ~~creature~~ computer graphics character data items.

9. (currently amended) The apparatus ~~for editing and selling creature data~~ according to claim 2, further comprising an offering price calculating device for calculating, according to sales of ~~a creature~~ the computer graphics character data items from which ~~a product~~ the creature data item sold by the selling means is derived, an offering price of the ~~product~~ creature data item.

10. (currently amended) A method for editing and selling creature data comprising:

receiving a plurality of computer graphics character data items from at least one creator terminal via a network;

~~a creature data registering process of registering a creature~~ the received computer graphics character data items;

~~an editing material data registering process of registering an editing material data item for giving an additional feature to the creature data item~~ including at least one of motion data, text data, voice data, and music data;

combining the editing data with the computer graphics character data items to thereby impart an additional feature to the computer graphics character;

~~an editing process of editing the registered creature data item in combination with the registered editing material data item to generate a product data item;~~

~~a presentation process of presenting the~~ computer graphics character generated product data item by the editing process via

the network;

~~an accepting process of~~ accepting a request for purchasing the presented ~~product data item~~ computer graphics character; and

~~a selling process of~~ selling the ~~product data item~~ computer graphics character for which the purchasing request is accepted.

11. (currently amended) A method for editing and selling creature data comprising:

receiving a plurality of computer graphics character data items from at least one creator terminal via a network;

~~a creature data registering process of~~ registering a creature the received computer graphics character data items;

~~an editing material data registering process of~~ registering an editing material data item for giving an additional feature to the creature data item including at least one of motion data, text data, voice data, and music data;

~~a presentation process of~~ presenting the registered creature computer graphics character data items and the registered editing material data items;

~~an accepting process of~~ accepting selection of the presented creature computer graphics character data items and editing material data items;

combining the accepted editing data with the accepted computer graphics character data items to thereby impart an

additional feature to the computer graphics character and thus
generate a creature data;

~~an editing process of editing the creature data item for
which the selection is accepted, in combination with the editing
material data item for which the selection is accepted, to
generate a product data item; and~~

a selling process of selling the generated ~~product~~ creature data
item.